Meta-World: A Benchmark and Evaluation for Multi-Task and Meta Reinforcement Learning





Tianhe Yu*, Deirdre Quillen*, Zhanpeng He*, Ryan Julian, Karol Hausman, Chelsea Finn, Sergey Levine CoRL 2019



learn tasks



perform tasks

Meta Reinforcement Learning





Promise: learn a single policy that can solve multiple tasks more efficiently than learning the tasks individually

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Current Multi-Task RL benchmarks

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Current Multi-Task RL benchmarks



DM Lab





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Current Multi-Task RL benchmarks



DM Lab

Limited to game settings and lack of realistic use

Little efficiency to be gained on disjoint games







Promise: efficiently acquire new tasks by leveraging experiences from past tasks

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Current Meta-RL benchmarks

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Half-Cheetah Velocity



Ant Direction

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Current Meta-RL benchmarks



Half-Cheetah Velocity

Ant Direction





Imagenet, Russakovsky et al. '14



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GPT-2, Radford et al. '19



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GPT-2, Radford et al. '19

Large, diverse task set Generalization to new tasks



Meta-World Task Suite

• 50 qualitatively different manipulation tasks using a simulated Sawyer robot







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- Parametric variability with tasks, e.g. goal positions





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- Unified observation and • action space





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- Parametric variability with tasks, e.g. goal positions
- Unified observation and • action space
- Structured, multicomponent rewards for all tasks





1. turn on faucet	2. sweep	3. stack	4. unstack	5. turn off faucet	6. push back	7. pull lever	8. turn dial
1							
10. get coffee	11. pull handle side	12. basketball	13. pull with stick	14. sweep into hole	15. disassemble nut	16. place onto shelf	17. push mug
19. hammer	20. slide plate	21. slide plate side	22. press button wall	23. press handle	24. pull handle	25. soccer	26. retrieve plate side
28. close drawer	29. press button top	30. reach	31. press button top w/ wall	32. reach with wall	33. insert peg side	34. push	35. push with wa
		1.1					
37. press button	38. pick & place	39. pull mug	40. unplug peg	41. close window	42. open window	43. open door	44. close door

Train tasks



9. push with stick



18. press handle



27. retrieve plate



36. pick & place w/



45. open drawe

Test tasks



46. open box



47. close box



48. lock door



49. unlock door



50. pick bin



50 qualitatively different manipulation tasks using a simulated Sawyer robot Parametric variability with tasks, e.g. goal positions Unified observation and action space Structured, multicomponent rewards for all tasks



ML1 Train: Goals Test: Unseen goals

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ML1



Pick and place with Pick and place with goal **g**₁

Train tasks

Test tasks



ML1 Train: Goals Test: Unseen goals





Pick and place with Pick and place with goal **g**₁

ML10/MT10 Train: 10/10 tasks Test: 5 unseen tasks

Train tasks

Test tasks



ML1 Train: Goals Test: Unseen goals





Pick and place with Pick and place with goal g1 goal **g**2

ML10/MT10 Train: 10/10 tasks Test: 5 unseen tasks



Train tasks



Pick and place with goal **g**₁

Train tasks

Test tasks



unseen goal

Test tasks

Pick and place with



ML1 Train: Goals Test: Unseen goals





Pick and place with Pick and place with goal g2 goal g1

ML10/MT10 Train: 10/10 tasks Test: 5 unseen tasks

Pick and place Reaching ML10 Sweep into

ML45/MT50 Train: 45 / 50 tasks Test: 5 unseen tasks

Train tasks



Pick and place with goal **g**₁

Train tasks



Test tasks



unseen goal

Test tasks

Pick and place with



ML1 Train: Goals Test: Unseen goals





Pick and place with Pick and place with goal g1

ML10/MT10 Train: 10/10 tasks Test: 5 unseen tasks

ML45/MT50 Train: 45 / 50 tasks Test: 5 unseen tasks













Train tasks

Train tasks

Train tasks

1. turn on faucet	2. sweep	3. stack	4. unstack	5. turn off faucet	6. push back	7. pull lever	8. turn dial	9. push with stick
11								
10. get coffee	11. pull handle side	12. basketball	13. pull with stick	14. sweep into hole	15. disassemble nut	16. place onto shelf	17. push mug	18. press handle side
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37. press button	38. pick & place	39. pull mug	40. unplug peg	41. close window	42. open window	43. open door	44. close door	45. open drawer

Test tasks









49. unlock door





Pick and place with

unseen goal

Test tasks

50. pick bin



Multi-Task RL Methods:

- Multi-Task PPO
- Multi-Task TRPO
- Multi-Task SAC
- Task Embeddings
- Multi-Task Multi-Headed SAC

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- MAML
- **RL**²
- PEARL

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		ML45 Su	ccess Rate		
in average					MAML
kônlace					RL^2
ch	_				PEARL
sh					
k&nlaco wall					
ch with wall					
b with wall					
so door					
se door					
so drawer					
se urawer					
ss button top					
ss button					
ss button top W	air				
ss putton wall	1				
ert peg	-				
nug peg					
en window	1				
se window	-				
assemble nut	1				
nmer	1				
e plate					
e plate side					
rieve plate					
rieve plate side					
ss handle					
handle	-				
ss handle side	-				
handle side					
h with stick	-				
with stick	-				
sketball					
cer					
n on faucet					
n off faucet					
sh mug					
mug	-			_	
coffee					
eep	-				
eep into hole	-				
k out of ho l e	1				
emble nut		-			
ce onto she l f	-	-			
I	-				
lever	-				
n dial		 			
t average	-				
k bin					
	-				
se box					
se box ert hand	-				
se box ert hand < door					

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For full evaluation results of all methods, please come to our poster session!

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- **RL**²
- PEARL







Takeaways

- 50 robotics manipulation tasks
- Thorough evaluations on current multi-task and meta-RL algorithms on five different modes

Collaborators





Deirdre Quillen Karol Hausman Chelsea Finn

Video and Code https://meta-world.github.io/

Tianhe Yu

An open-sourced multi-task and meta-RL benchmark with







Sergey Levine



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