

1 **Organization.** The appendix is organized as follows: In Section A, we describe the hyperparameters  
2 and provide the description about evaluation for multiple perturbations. Furthermore, we provide a  
3 breakdown of all the attacks across various datasets. In addition, we include the previous reviews for  
4 our paper and the changes made to the manuscript.

## 5 **A Experimental setup**

### 6 **A.1 Datasets**

- 7 1. **CIFAR-10.** This dataset [1] contains 60,000 images with 5,000 images for training and 1,000  
8 images for test for each class. Each image is sized  $32 \times 32$ , we use the Wide ResNet 28-10  
9 architecture [2] as a base network for this dataset.
- 10 2. **SVHN.** This dataset [3] contains 73257 training and 26032 testing images of digits and numbers  
11 in natural scene images containing ten-digit classes. Each image is sized  $32 \times 32$ , we use the Wide  
12 ResNet 28-10 architecture similar to the CIFAR-10 dataset as the base network.
- 13 3. **Tiny-ImageNet.** This dataset <sup>1</sup> is a subset of ImageNet [4] dataset, consisting of 500, 50, and 50  
14 images for training, validation, and test dataset, respectively. This dataset contains  $64 \times 64$  size  
15 images from 200 classes, we use ResNet50 [5] as a base network for this dataset.

### 16 **A.2 Training setup**

17 We use the SGD optimizer with momentum 0.9 and weight decay  $5 \cdot 10^{-4}$  to train all our models  
18 with cyclic learning rate with a maximum learning rate  $\lambda$  that increases linearly from 0 to  $\lambda$  over first  
19  $N/2$  epochs and then decreases linearly from  $N/2$  to 0 in the remainder epochs, as recommended by  
20 [6] for fast convergence of adversarial training. We train all the models for 30 epochs on a single  
21 machine with four GeForce RTX 2080Ti using WideResNet 28-10 architecture [2]. We use the  
22 maximum learning rate of  $\lambda = 0.21$  for all our experiments. We use  $\beta = 16$  for all the experiments  
23 with our meta noise generator. The generator is formulated as a convolutional network with four  
24  $3 \times 3$  convolutional layers with LeakyReLU activations and one residual connection from input to  
25 output. All our algorithms are implemented in Pytorch [7]. We use the weight for the KL divergence  
26 ( $\beta = 6.0$ ) for TRADES and RST in all our experiments. We replicate all the baselines on SVHN  
27 and TinyImageNet since most of the baseline methods have reported their results on MNIST and  
28 CIFAR-10. Unfortunately, we found that MSD [8] did not converge for larger datasets even after our  
29 extensive hyperparameter-search. We believe that this is due to the the change in formulation of the  
30 inner optimization which leads to a difficulty in convergence for larger datasets. Since the authors  
31 also report their results on CIFAR-10, we do not use it as a baseline for other datasets.

### 32 **A.3 Evaluation setup**

33 For  $\ell_\infty$  perturbations, we use PGD [9], Brendel and Bethge attack [10], and AutoAttack [11]. For  
34  $\ell_2$  perturbations, we use CarliniWagner attack [12], PGD [9], Brendel and Bethge attack [10], and  
35 AutoAttack [11]. For  $\ell_1$  perturbations, we use SLIDE [13], Salt and pepper [14], and EAD attack [15].  
36 For all our experiments and evaluation, we use  $\varepsilon = \{0.03, 8, 0.31\}$  and  $\alpha = \{0.004, 1.0, 0.1\}$   
37 for  $\ell_\infty, \ell_1$ , and  $\ell_2$  attacks for CIFAR-10 and SVHN respectively. For Tiny-ImaegeNet we use  
38  $\varepsilon = \{0.01, 8, 0.31\}$  and  $\alpha = \{0.004, 1.0, 0.1\}$  for  $\ell_\infty, \ell_1$ , and  $\ell_2$  attacks respectively. We use 10  
39 steps of PGD attack for  $\ell_\infty, \ell_2$  during training. For  $\ell_1$  adversarial training, we use 20 steps during  
40 training and 100 steps during evaluation. We use the code provided by the authors for evaluation  
41 against AutoAttack [11] and Foolbox [14] library for all the other attacks.

42 Due to the length limit of our paper, we provide a breakdown of all the attacks on CIFAR-10 in  
43 Table A.1, SVHN on Wide ResNet 28-10 in Table A.2, Tiny-ImageNet on ResNet50 in Table A.3.  
44 Besides, we analyze the noise learned by our meta-learning framework on multiple datasets and the  
45 loss landscape on the CIFAR-10 dataset.

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<sup>1</sup><https://tiny-imagenet.herokuapp.com/>

Table A.1: Summary of adversarial accuracy results for CIFAR-10 on Wide ResNet 28-10 architecture.

|   | Adv <sub><math>\infty</math></sub> | Adv <sub>1</sub> | Adv <sub>2</sub> | Trades <sub><math>\infty</math></sub> | RST <sub><math>\infty</math></sub> | Adv <sub>avg</sub> | Adv <sub>max</sub> | MSD            | MNG-AC                          |
|---|------------------------------------|------------------|------------------|---------------------------------------|------------------------------------|--------------------|--------------------|----------------|---------------------------------|
| Clean Accuracy                              | 86.8 $\pm$ 0.1                     | 93.3 $\pm$ 0.6   | 91.7 $\pm$ 0.2   | 84.7 $\pm$ 0.3                        | 88.9 $\pm$ 0.2                     | 87.1 $\pm$ 0.2     | 85.4 $\pm$ 0.3     | 82.3 $\pm$ 0.2 | 84.9 $\pm$ 0.3                  |
| PGD- $\ell_\infty$                          | 46.9 $\pm$ 0.5                     | 0.40 $\pm$ 0.7   | 23.6 $\pm$ 0.2   | 52.0 $\pm$ 0.6                        | 56.9 $\pm$ 0.1                     | 35.2 $\pm$ 0.8     | 42.2 $\pm$ 1.1     | 45.4 $\pm$ 0.4 | 44.5 $\pm$ 1.1                  |
| PGD-Foolbox                                 | 54.7 $\pm$ 0.4                     | 0.33 $\pm$ 0.6   | 35.3 $\pm$ 0.4   | 57.8 $\pm$ 0.5                        | 62.9 $\pm$ 0.3                     | 45.0 $\pm$ 0.4     | 50.4 $\pm$ 0.4     | 51.7 $\pm$ 0.8 | 50.8 $\pm$ 0.8                  |
| AutoAttack                                  | 44.9 $\pm$ 0.7                     | 0.0 $\pm$ 0.0    | 20.7 $\pm$ 0.4   | 48.8 $\pm$ 1.1                        | 53.9 $\pm$ 0.3                     | 33.8 $\pm$ 0.7     | 39.9 $\pm$ 0.9     | 42.7 $\pm$ 0.2 | 42.8 $\pm$ 0.8                  |
| Brendel & Bethge                            | 49.9 $\pm$ 1.1                     | 0.0 $\pm$ 0.0    | 26.8 $\pm$ 0.3   | 52.1 $\pm$ 0.7                        | 56.5 $\pm$ 1.8                     | 39.6 $\pm$ 0.7     | 45.8 $\pm$ 0.9     | 48.3 $\pm$ 0.4 | 46.8 $\pm$ 0.9                  |
| <b>All <math>\ell_\infty</math> attacks</b> | 44.9 $\pm$ 0.7                     | 0.0 $\pm$ 0.0    | 20.7 $\pm$ 0.3   | 48.9 $\pm$ 0.7                        | 54.9 $\pm$ 1.8                     | 33.8 $\pm$ 0.7     | 39.9 $\pm$ 0.9     | 43.7 $\pm$ 0.2 | 42.2 $\pm$ 0.9                  |
| PGD- $\ell_1$                               | 12.8 $\pm$ 0.6                     | 91.6 $\pm$ 1.4   | 27.7 $\pm$ 0.7   | 17.9 $\pm$ 0.6                        | 22.0 $\pm$ 0.5                     | 49.0 $\pm$ 0.3     | 44.6 $\pm$ 0.2     | 46.8 $\pm$ 1.4 | 55.0 $\pm$ 1.2                  |
| PGD-Foolbox                                 | 35.2 $\pm$ 0.7                     | 92.3 $\pm$ 1.3   | 53.1 $\pm$ 0.5   | 40.3 $\pm$ 0.7                        | 44.6 $\pm$ 0.3                     | 64.5 $\pm$ 0.2     | 60.7 $\pm$ 0.5     | 60.3 $\pm$ 0.4 | 65.5 $\pm$ 0.1                  |
| EAD   | 72.9 $\pm$ 1.0                     | 87.1 $\pm$ 3.3   | 75.9 $\pm$ 1.9   | 80.2 $\pm$ 0.7                        | 84.5 $\pm$ 0.2                     | 85.7 $\pm$ 0.2     | 83.3 $\pm$ 0.5     | 80.8 $\pm$ 0.1 | 79.3 $\pm$ 0.6                  |
| SAPA  | 71.5 $\pm$ 0.2                     | 80.2 $\pm$ 1.8   | 81.9 $\pm$ 0.5   | 71.4 $\pm$ 0.7                        | 76.0 $\pm$ 0.5                     | 82.7 $\pm$ 0.1     | 80.0 $\pm$ 0.1     | 76.9 $\pm$ 0.5 | 76.7 $\pm$ 0.4                  |
| <b>All <math>\ell_1</math> attacks</b>      | 12.8 $\pm$ 0.6                     | 78.1 $\pm$ 1.8   | 27.7 $\pm$ 0.7   | 17.9 $\pm$ 0.6                        | 22.0 $\pm$ 0.5                     | 49.0 $\pm$ 0.3     | 44.6 $\pm$ 0.2     | 43.7 $\pm$ 0.2 | 55.0 $\pm$ 1.2                  |
| PGD- $\ell_2$                               | 78.7 $\pm$ 0.3                     | 47.6 $\pm$ 1.6   | 84.6 $\pm$ 0.2   | 77.0 $\pm$ 0.9                        | 82.2 $\pm$ 0.2                     | 81.5 $\pm$ 0.2     | 79.1 $\pm$ 0.3     | 76.5 $\pm$ 0.1 | 75.6 $\pm$ 0.4                  |
| PGD-Foolbox                                 | 74.6 $\pm$ 0.2                     | 5.1 $\pm$ 2.1    | 79.8 $\pm$ 0.2   | 73.3 $\pm$ 0.6                        | 78.3 $\pm$ 0.2                     | 77.6 $\pm$ 0.2     | 75.8 $\pm$ 0.3     | 73.6 $\pm$ 0.5 | 73.4 $\pm$ 0.1                  |
| Gaussian Noise                              | 85.2 $\pm$ 0.4                     | 88.5 $\pm$ 1.8   | 90.5 $\pm$ 1.1   | 83.2 $\pm$ 0.3                        | 87.8 $\pm$ 0.2                     | 86.2 $\pm$ 0.5     | 83.3 $\pm$ 0.3     | 70.9 $\pm$ 1.1 | 79.3 $\pm$ 0.1                  |
| AutoAttack                                  | 69.9 $\pm$ 0.4                     | 0.0 $\pm$ 0.0    | 76.8 $\pm$ 0.4   | 69.4 $\pm$ 0.3                        | 73.7 $\pm$ 0.1                     | 74.9 $\pm$ 0.4     | 73.2 $\pm$ 0.2     | 71.9 $\pm$ 0.4 | 71.5 $\pm$ 0.1                  |
| Brendel & Bethge                            | 71.8 $\pm$ 0.9                     | 0.0 $\pm$ 0.0    | 78.1 $\pm$ 0.6   | 70.2 $\pm$ 0.1                        | 75.0 $\pm$ 0.3                     | 75.9 $\pm$ 0.3     | 74.1 $\pm$ 0.4     | 80.4 $\pm$ 0.4 | 72.3 $\pm$ 0.1                  |
| CWL2  | 70.5 $\pm$ 0.2                     | 0.1 $\pm$ 0.0    | 77.2 $\pm$ 0.5   | 69.7 $\pm$ 0.3                        | 74.2 $\pm$ 0.1                     | 74.6 $\pm$ 1.2     | 73.5 $\pm$ 0.2     | 71.1 $\pm$ 1.1 | 71.0 $\pm$ 0.1                  |
| <b>All <math>\ell_2</math> attacks</b>      | 69.3 $\pm$ 0.4                     | 0.0 $\pm$ 0.0    | 76.8 $\pm$ 0.4   | 69.4 $\pm$ 0.3                        | 73.6 $\pm$ 0.1                     | 74.9 $\pm$ 0.4     | 73.2 $\pm$ 0.2     | 70.6 $\pm$ 1.1 | 71.5 $\pm$ 0.1                  |
| Acc <sub>adv</sub> <sup>union</sup>         | 12.9 $\pm$ 0.5                     | 0.0 $\pm$ 0.0    | 17.9 $\pm$ 0.8   | 17.2 $\pm$ 0.6                        | 21.1 $\pm$ 1.0                     | 31.0 $\pm$ 1.4     | 35.7 $\pm$ 0.3     | 35.8 $\pm$ 0.1 | <b>41.6<math>\pm</math> 0.8</b> |
| Acc <sub>adv</sub> <sup>avg</sup>           | 42.6 $\pm$ 0.4                     | 25.1 $\pm$ 1.6   | 47.6 $\pm$ 0.4   | 45.4 $\pm$ 0.3                        | 50.2 $\pm$ 0.5                     | 52.6 $\pm$ 0.5     | 52.5 $\pm$ 0.3     | 52.0 $\pm$ 0.4 | <b>56.2<math>\pm</math> 0.2</b> |

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Table A.2: Summary of adversarial accuracy results for SVHN dataset on Wide ResNet 28-10 architecture.

|   | Adv <sub><math>\infty</math></sub> | Adv <sub>1</sub> | Adv <sub>2</sub> | Trades <sub><math>\infty</math></sub> | RST <sub><math>\infty</math></sub> | Adv <sub>avg</sub> | Adv <sub>max</sub> | MNG-AC                          |
|---|------------------------------------|------------------|------------------|---------------------------------------|------------------------------------|--------------------|--------------------|---------------------------------|
| Clean Accuracy                              | 92.8 $\pm$ 0.1                     | 92.4 $\pm$ 1.6   | 94.9 $\pm$ 0.0   | 93.9 $\pm$ 0.0                        | 95.6 $\pm$ 0.0                     | 92.6 $\pm$ 0.1     | 88.2 $\pm$ 1.6     | 93.4 $\pm$ 0.0                  |
| PGD- $\ell_\infty$                          | 49.1 $\pm$ 0.1                     | 3.2 $\pm$ 2.4    | 29.4 $\pm$ 0.1   | 55.5 $\pm$ 1.4                        | 66.9 $\pm$ 0.8                     | 22.4 $\pm$ 3.1     | 36.6 $\pm$ 2.0     | 40.5 $\pm$ 0.1                  |
| PGD-Foolbox                                 | 60.7 $\pm$ 0.4                     | 2.5 $\pm$ 1.9    | 47.6 $\pm$ 0.6   | 66.4 $\pm$ 1.1                        | 73.8 $\pm$ 0.3                     | 32.5 $\pm$ 3.2     | 49.9 $\pm$ 0.0     | 57.5 $\pm$ 1.8                  |
| AutoAttack                                  | 46.2 $\pm$ 0.6                     | 0.0 $\pm$ 0.0    | 18.9 $\pm$ 0.5   | 49.9 $\pm$ 1.8                        | 61.0 $\pm$ 2.0                     | 17.6 $\pm$ 2.6     | 17.5 $\pm$ 0.9     | 33.7 $\pm$ 0.0                  |
| Brendel & Bethge                            | 51.6 $\pm$ 0.7                     | 0.0 $\pm$ 0.0    | 22.9 $\pm$ 0.8   | 55.8 $\pm$ 1.5                        | 65.6 $\pm$ 1.2                     | 20.2 $\pm$ 2.9     | 6.3 $\pm$ 2.3      | 40.0 $\pm$ 0.3                  |
| <b>All <math>\ell_\infty</math> attacks</b> | 46.2 $\pm$ 0.6                     | 0.0 $\pm$ 0.0    | 18.7 $\pm$ 0.6   | 49.9 $\pm$ 1.7                        | 60.9 $\pm$ 2.0                     | 17.4 $\pm$ 2.3     | 5.9 $\pm$ 1.2      | 35.1 $\pm$ 1.9                  |
| PGD- $\ell_1$                               | 3.1 $\pm$ 0.3                      | 95.0 $\pm$ 1.8   | 30.5 $\pm$ 0.4   | 1.7 $\pm$ 0.3                         | 0.7 $\pm$ 0.6                      | 55.8 $\pm$ 2.1     | 48.4 $\pm$ 2.9     | 44.5 $\pm$ 3.2                  |
| PGD-Foolbox                                 | 19.9 $\pm$ 0.8                     | 94.6 $\pm$ 0.4   | 57.5 $\pm$ 0.1   | 15.5 $\pm$ 0.2                        | 11.3 $\pm$ 0.5                     | 79.2 $\pm$ 3.4     | 85.4 $\pm$ 3.2     | 75.2 $\pm$ 2.8                  |
| EAD   | 65.7 $\pm$ 2.1                     | 87.8 $\pm$ 1.9   | 82.3 $\pm$ 1.2   | 51.5 $\pm$ 2.9                        | 60.4 $\pm$ 0.8                     | 84.8 $\pm$ 2.4     | 84.5 $\pm$ 3.8     | 86.2 $\pm$ 2.2                  |
| SAPA  | 79.4 $\pm$ 0.8                     | 77.3 $\pm$ 5.2   | 87.3 $\pm$ 0.1   | 73.5 $\pm$ 1.0                        | 86.2 $\pm$ 0.5                     | 88.5 $\pm$ 0.6     | 80.9 $\pm$ 4.0     | 89.9 $\pm$ 1.6                  |
| <b>All <math>\ell_1</math> attacks</b>      | 3.0 $\pm$ 0.3                      | 77.9 $\pm$ 6.3   | 30.3 $\pm$ 0.3   | 1.6 $\pm$ 0.3                         | 0.7 $\pm$ 0.6                      | 54.2 $\pm$ 2.9     | 48.3 $\pm$ 4.1     | 47.4 $\pm$ 2.2                  |
| PGD- $\ell_2$                               | 81.6 $\pm$ 0.5                     | 3.9 $\pm$ 1.4    | 87.8 $\pm$ 0.2   | 83.9 $\pm$ 0.8                        | 85.3 $\pm$ 0.2                     | 85.6 $\pm$ 0.6     | 84.3 $\pm$ 1.1     | 90.4 $\pm$ 0.6                  |
| PGD-Foolbox                                 | 73.2 $\pm$ 0.2                     | 1.9 $\pm$ 1.8    | 82.8 $\pm$ 0.6   | 75.0 $\pm$ 0.7                        | 76.0 $\pm$ 0.3                     | 80.6 $\pm$ 0.1     | 60.1 $\pm$ 0.8     | 86.1 $\pm$ 0.1                  |
| Gaussian Noise                              | 92.1 $\pm$ 0.2                     | 16.5 $\pm$ 4.2   | 94.2 $\pm$ 0.2   | 93.3 $\pm$ 1.4                        | 94.2 $\pm$ 0.6                     | 92.2 $\pm$ 0.2     | 83.8 $\pm$ 0.6     | 93.2 $\pm$ 0.4                  |
| AutoAttack                                  | 59.0 $\pm$ 0.7                     | 0.0 $\pm$ 0.0    | 79.3 $\pm$ 0.1   | 56.4 $\pm$ 1.3                        | 60.7 $\pm$ 0.6                     | 75.6 $\pm$ 0.1     | 40.0 $\pm$ 2.3     | 78.0 $\pm$ 0.8                  |
| Brendel & Bethge                            | 68.2 $\pm$ 0.5                     | 0.0 $\pm$ 0.0    | 81.0 $\pm$ 0.1   | 64.8 $\pm$ 0.9                        | 68.1 $\pm$ 0.5                     | 76.4 $\pm$ 0.4     | 32.7 $\pm$ 3.8     | 78.4 $\pm$ 0.4                  |
| CWL2  | 63.5 $\pm$ 0.8                     | 0.1 $\pm$ 0.1    | 80.1 $\pm$ 1.4   | 61.4 $\pm$ 0.3                        | 63.9 $\pm$ 0.2                     | 76.8 $\pm$ 0.1     | 55.3 $\pm$ 5.2     | 80.9 $\pm$ 0.9                  |
| <b>All <math>\ell_2</math> attacks</b>      | 59.2 $\pm$ 0.7                     | 0.0 $\pm$ 0.0    | 79.3 $\pm$ 0.1   | 56.0 $\pm$ 1.4                        | 60.6 $\pm$ 0.6                     | 74.7 $\pm$ 0.1     | 31.0 $\pm$ 5.0     | 77.6 $\pm$ 1.0                  |
| Acc <sub>adv</sub> <sup>union</sup>         | 3.0 $\pm$ 0.3                      | 0.0 $\pm$ 0.0    | 16.4 $\pm$ 0.7   | 1.6 $\pm$ 0.3                         | 0.7 $\pm$ 0.6                      | 16.6 $\pm$ 1.3     | 5.8 $\pm$ 1.7      | <b>30.3<math>\pm</math> 1.8</b> |
| Acc <sub>adv</sub> <sup>avg</sup>           | 36.2 $\pm$ 0.3                     | 23.9 $\pm$ 2.1   | 42.8 $\pm$ 0.2   | 35.8 $\pm$ 0.6                        | 40.7 $\pm$ 0.8                     | 43.0 $\pm$ 1.0     | 26.7 $\pm$ 2.5     | <b>52.6<math>\pm</math> 0.5</b> |

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Table A.3: Summary of adversarial accuracy results for Tiny-ImageNet on ResNet50 architecture.

|   | Adv <sub><math>\infty</math></sub> | Adv <sub>1</sub> | Adv <sub>2</sub> | Trades <sub><math>\infty</math></sub> | Adv <sub>avg</sub> | Adv <sub>max</sub>              | MNG-AC                          |
|---|------------------------------------|------------------|------------------|---------------------------------------|--------------------|---------------------------------|---------------------------------|
| Clean Accuracy                              | 54.2 $\pm$ 0.1                     | 57.8 $\pm$ 0.2   | 59.8 $\pm$ 0.1   | 48.2 $\pm$ 0.2                        | 56.0 $\pm$ 0.2     | 53.5 $\pm$ 0.0                  | 53.1 $\pm$ 0.1                  |
| PGD- $\ell_\infty$                          | 32.1 $\pm$ 0.0                     | 11.5 $\pm$ 1.2   | 17.9 $\pm$ 1.1   | 32.2 $\pm$ 0.4                        | 25.0 $\pm$ 0.6     | 32.0 $\pm$ 0.6                  | 29.3 $\pm$ 0.3                  |
| PGD-Foolbox                                 | 34.6 $\pm$ 0.4                     | 17.2 $\pm$ 0.1   | 5.2 $\pm$ 0.6    | 34.1 $\pm$ 0.2                        | 34.0 $\pm$ 0.2     | 28.3 $\pm$ 0.1                  | 32.3 $\pm$ 0.3                  |
| AutoAttack                                  | 29.6 $\pm$ 0.1                     | 10.1 $\pm$ 0.7   | 16.3 $\pm$ 0.3   | 28.7 $\pm$ 0.9                        | 23.7 $\pm$ 0.2     | 30.0 $\pm$ 0.1                  | 27.7 $\pm$ 0.4                  |
| Brendel & Bethge                            | 32.7 $\pm$ 0.1                     | 14.6 $\pm$ 0.8   | 20.8 $\pm$ 0.6   | 31.0 $\pm$ 0.9                        | 28.1 $\pm$ 0.2     | 33.2 $\pm$ 0.5                  | 31.5 $\pm$ 0.6                  |
| <b>All <math>\ell_\infty</math> attacks</b> | 29.6 $\pm$ 0.1                     | 10.5 $\pm$ 0.7   | 5.2 $\pm$ 0.6    | 28.7 $\pm$ 0.9                        | 23.7 $\pm$ 0.2     | 29.8 $\pm$ 0.1                  | 27.4 $\pm$ 0.7                  |
| PGD- $\ell_1$                               | 32.0 $\pm$ 1.1                     | 39.3 $\pm$ 0.9   | 37.2 $\pm$ 0.2   | 31.1 $\pm$ 0.3                        | 38.0 $\pm$ 0.1     | 33.6 $\pm$ 0.4                  | 39.0 $\pm$ 0.9                  |
| PGD-Foolbox                                 | 40.0 $\pm$ 0.8                     | 44.8 $\pm$ 0.2   | 45.2 $\pm$ 0.2   | 37.6 $\pm$ 0.9                        | 44.7 $\pm$ 1.5     | 40.6 $\pm$ 0.1                  | 45.0 $\pm$ 0.2                  |
| EAD   | 52.3 $\pm$ 1.5                     | 56.3 $\pm$ 0.6   | 57.3 $\pm$ 0.0   | 46.7 $\pm$ 0.9                        | 54.6 $\pm$ 0.9     | 51.2 $\pm$ 0.2                  | 52.7 $\pm$ 0.3                  |
| SAPA  | 46.5 $\pm$ 0.9                     | 52.9 $\pm$ 0.7   | 53.5 $\pm$ 1.2   | 40.8 $\pm$ 0.1                        | 50.3 $\pm$ 1.1     | 46.6 $\pm$ 0.1                  | 49.3 $\pm$ 0.4                  |
| <b>All <math>\ell_1</math> attacks</b>      | 31.8 $\pm$ 1.0                     | 39.3 $\pm$ 1.0   | 37.2 $\pm$ 0.4   | 30.9 $\pm$ 0.2                        | 38.0 $\pm$ 0.2     | 33.4 $\pm$ 0.3                  | 39.6 $\pm$ 0.7                  |
| PGD- $\ell_2$                               | 48.5 $\pm$ 1.1                     | 49.1 $\pm$ 0.1   | 51.8 $\pm$ 1.8   | 42.6 $\pm$ 0.7                        | 49.9 $\pm$ 1.7     | 47.0 $\pm$ 0.3                  | 49.1 $\pm$ 0.4                  |
| PGD-Foolbox                                 | 45.6 $\pm$ 0.4                     | 45.2 $\pm$ 0.4   | 47.7 $\pm$ 0.7   | 41.0 $\pm$ 0.3                        | 47.0 $\pm$ 1.3     | 44.9 $\pm$ 0.4                  | 47.0 $\pm$ 0.2                  |
| Gaussian Noise                              | 52.5 $\pm$ 1.3                     | 56.1 $\pm$ 0.6   | 57.6 $\pm$ 0.3   | 46.4 $\pm$ 0.9                        | 54.4 $\pm$ 0.8     | 51.1 $\pm$ 0.0                  | 52.1 $\pm$ 0.5                  |
| AutoAttack                                  | 42.4 $\pm$ 0.8                     | 41.9 $\pm$ 0.0   | 44.6 $\pm$ 0.6   | 38.9 $\pm$ 0.8                        | 44.4 $\pm$ 1.3     | 42.4 $\pm$ 0.9                  | 44.6 $\pm$ 0.4                  |
| Brendel & Bethge                            | 43.7 $\pm$ 0.4                     | 44.4 $\pm$ 0.1   | 46.6 $\pm$ 1.1   | 39.2 $\pm$ 0.7                        | 45.1 $\pm$ 1.6     | 43.6 $\pm$ 0.4                  | 45.4 $\pm$ 0.1                  |
| CWL2  | 43.5 $\pm$ 1.3                     | 44.8 $\pm$ 1.1   | 47.5 $\pm$ 0.7   | 39.5 $\pm$ 0.4                        | 46.8 $\pm$ 1.9     | 43.4 $\pm$ 0.1                  | 46.0 $\pm$ 0.4                  |
| <b>All <math>\ell_2</math> attacks</b>      | 42.5 $\pm$ 0.6                     | 41.9 $\pm$ 0.0   | 44.9 $\pm$ 0.1   | 35.8 $\pm$ 0.7                        | 44.6 $\pm$ 0.1     | 42.4 $\pm$ 1.0                  | 44.8 $\pm$ 0.1                  |
| Acc <sub>adv</sub> <sup>union</sup>         | 19.8 $\pm$ 1.1                     | 10.1 $\pm$ 0.7   | 5.2 $\pm$ 0.6    | 26.1 $\pm$ 0.9                        | 23.6 $\pm$ 0.3     | <b>29.0<math>\pm</math> 0.3</b> | 27.4 $\pm$ 0.8                  |
| Acc <sub>adv</sub> <sup>avg</sup>           | 33.8 $\pm$ 0.1                     | 30.4 $\pm$ 0.1   | 29.1 $\pm$ 0.0   | 32.8 $\pm$ 0.1                        | 35.4 $\pm$ 0.7     | 35.3 $\pm$ 0.4                  | <b>37.2<math>\pm</math> 0.6</b> |